

## The Diffusion Network

Control the **reverberant tail** that follows **early reflections** with this section. High and low cut filters are available to have more complex control over the frequency of the **reverb decay**. Click and drag within the X-Y display to control the frequency and volume of the filters.

## Freeze/Flat/Cut

Enable **Freeze** to create an almost endless reverb sustain by freezing the diffuse response of the input. **Flat** bypasses both **high** and **low cut Freeze** filters. **Cut** stops any more input signal from adding to the frozen reverberation

## Decay Time

Control time it takes the **diffusion network's tail** to drop 1/1000th of its original amplitude

## Chorus On/Off

Enable or disable the **chorus** section

## Chorus

Click and drag along the X and Y axis to adjust the **frequency** and **amplitude** of the **chorus (modulation)**

## Reflect

Control the volume of the **early reflections**

## Diffuse

Control the volume of the **diffusion**

## Dry/Wet Mix

Control the balance of the **dry** and **wet** signals output from the device

## Modulation Rate and Amount

Control the **modulation rate** in Hertz and the **modulation amount** in milliseconds

## Scale

Adjust the intensity of the texture of the **diffusion** - higher values create darker sounds

