

## Filter

Enable to have the input signal pass through a filter *before* the **resonators**

## Frequency

Control the input filter's frequency

## Filter Type

Select the filter type: **lowpass**, **highpass**, **bandpass**, and **notch**

## Constant

Enable to hold the **decay** time constant no matter the input's pitch. Disable and low notes decay longer than high notes

## Color

Control the tone of the **resonators'** output

## Resonation Mode

Choose between **Mode A** or **B**. **Mode A** is more realistic. **Mode B** creates an interesting effect at lower **Resonator I** pitches

## Decay

Control the **decay** time for the **resonators**. A longer decay will create a more tonal sound

**Resonator I, II, III, IV, V On/Off**  
Turn On or Off each respective **Resonator**

**Note & Resonators II, III, IV, V Pitch**

**Note** defines the root pitch of all **resonators**. **Resonators II-V** respective **Pitches** are adjustable relative to **Resonator I's** root pitch

## Width

At 0% the left and right outputs of **Resonators II-V** are blended in mono. Set to higher values to create a stereo spread of the **Resonator's** outputs

## Gain

Control the volume of the **resonated** signal. This knob is disabled when **Dry/Wet** is 0%

## Dry/Wet Mix

Control the balance of the **dry** and **wet** signal going through the device's output

**Resonator I, II, III, IV, V Fine Tuning**

Detune **Resonator I's Note** in cents. Detune each subsequent **Resonator's Pitch** in cents

**Resonator I, II, III, IV, V Gain**

Control the volume of each respective **Resonator**

